

Here are a few fun ways to play GeoWhizFun - the geography card game.

The cards are colour coded by region. Africa - yellow, Americas - dark blue, Europe - green, Asia - red, Oceania - purple, and Other - light blue.

GeoWhizFun is two games in one!

On one side you have the flag and country or territory and you'll need to guess the capital. Flip it over and see the answer at the top.

Another way to play is using the clues on this side of the card. The clues are the capital, a landmark, and a notable person. You'll have to guess the country or territory. Flip it over to see the answer.

For each game, you can sort and play by region or shuffle all the cards together and play.

You can also decide to play only one side at a time (guess the capital or guess the country). Or shuffle it all together and play depending on what side comes up. If the country and flag come up, then you have to guess the capital.

You can just play for fun; but if you are in a competitive mood, you can keep scores. All you need is a timer, a piece of paper and a pen or even just use your phone to keep track of the time and the scores.

How to Play

1 person - you can simply use this game to test your geography knowledge.

If 2 or more individuals are playing just for fun and without forming teams, one person can give the clue, and everybody else responds. Everyone takes a turn giving clues and you can also keep scores and the person who responds with the most correct answers win.

2 or more individuals in teams of two or more can take turns playing. Select the first card from the deck of cards.

- Team A gives clue, Team B provides the answer. If the timer isn't used, then Team A can give clues for the first 5 cards and Team B can give clues for the next 5 cards. The other team has one shot to provide the correct answer. Each team takes turns until you run out of cards.

If a timer is used, switch when the timer runs out (Team B gives a clue and Team A provides an answer). With a timer, it's ok to guess and it's ok to pass to another card. Keep playing until you run out of cards or you can keep shuffling and keep going.

Example excluded from video

-One person from Team A gives clue, the rest of Team A provides answer. If timer isn't used, Team A can give clues for the first 5 cards and Team B can give clues for the next 5 cards. You have one shot to provide the correct answer. Each team takes turns until you run out of cards.

If timer is used, switch when the timer runs out (one person from Team B gives clue, the rest of Team B provides answer). With a timer, it's ok to guess and ok to pass to another card. Keep playing until you run out of cards or you can shuffle and keep going.

When playing this side, you can give more than the 3 clues provided. You can provide more landmarks or notable people as clues. Or any other clues that will help your team guess the correct answer. For example, world's most populous country; country with the first female head of state; country where Black Panther was shot; you get the picture.

There is no right or wrong way to play. Make up your own rules, but most importantly, have fun and create new memories!

And don't forget to share your moments with us via email or via instagram @josfunplay.